Local Rules

- 1) When playing at Eagles Park, create a circle outside of the piste about two feet from the wood. This allows the Coche starting distance to be up to 10M without hitting the wooden end of the piste.
- 2) A valid Coche throw must be between 6M and 10M and 50cm from the wooden surround (sides and far end).
- 3) The usual rule of placing the circle over the final Coche position is not applicable at Eagles Park. Use the circle created in 1) above.
- 4) When playing at Eagles Park in the gravel. Agree an area of play with care since there are no boundaries. Abandon the end (dead end) if the Coche is moved to a problematic location.
- 5) If the dreaded Seven players turn up to play then split them into two teams; One of four (each with two boules) and a team of three (with one having two boules and a pair having three boules). This gives two team each with Eight Boules.